OD&D Greyhawk Character Record Sheet

Character's Name

Alignment

Class

Level

Race

Age

Gender

Armor Class

Hit Points

Character Sketch or Symbol

ABILITIES:

STRENGTH

TH/Dmg/Wgt/OD

INTELLIGENCE

%Learn/Min/Max

WISDOM

Adjustment

CONSTITUTION

HP/Res %/Spell %

DEXTERITY

AC/Missile

CHARISMA

Max Hirelings/Loyalty

SAVING THROWS:

DEATH RAY or POISON

WANDS (includes POLYMORPH and PARALYZATION)

STONE

DRAGON BREATH

STAVES & SPELLS

ENCUMBRANCE (GP):

MOVE RATE:

LANGUAGES:

SPECIAL SKILLS: Spells, racial abilities, Thief's skills, Cleric's turning, etc

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EQUIPMENT CARRIED

MAGIC ITEMS	NORMAL ITEMS

	TO-HIT ARMOR CLASS (INCL. BONUSES)									
WEAPON [RANGE]	**SM**	**LG**	**9**	**8**	**7**	**6**	**5**	**4**	**3**	**2**

OTHER NOTES including places explored, people & monsters met

MONEY and TREASURE

GEMS/JEWELS:

PP:
GP:
EP:
SP:
CP:

TOTAL VALUE:

EXPERIENCE

BONUS/PENALTY:

Needed for next level: